

# RULES of COMPETITION (R)

## *MODIFICATIONS TO FIFA LAWS OF THE GAME*

### *MODIFICATION #1 - FIELD OF PLAY*

**MR-1.1** The following field modifications are applicable to all competitions approved by the Washington Youth Soccer, for the age groups shown. All other age groups follow the Laws of the Game.

#### **MR-1.2 Field dimensions**

<u>Age Group</u>	<u>Width (yards)</u>	<u>Length</u>
Under 6	20	30
Under 7	20-25	30-35
Under 8	20-25	35-40
Under 9	25-30	35-45
Under 10	30-35	35-55
Under 11	35-50	50-85

#### **MR-1.3 Center Circle**

<u>Age Group</u>	<u>Diameter (yard)</u>
Under 6	6
Under 7	6
Under 8	6
Under 9	10
Under 10	10
Under 11	10

#### **MR-1.4 Penalty Mark**

<u>Age Group</u>	<u>Penalty Kicks?</u>	<u>Location</u>
Under 6	No	Not applicable
Under 7	No	Not applicable
Under 8	No	Not applicable
Under 9	No	Not applicable
Under 10	No	Not applicable
Under 11	Yes	Laws of the Game
Under 12-19	Yes	Laws of the Game



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### **MR-1.5 Goal Posts**

<u>Age Group</u>	<u>Minimum</u>	<u>Maximum</u>
Under 6	Cones	6 x 6
Under 7	Cones	6 x 6
Under 8	6 x 6	6 x 12
Under 9	6 x 8	6 x 18
Under 10	6 x 12	6 x 18
Under 11	6 x 18	8 x 24

Under 12 -19: Washington Youth Soccer allows a variance of plus/minus six (6) inches in width; plus/minus three (3) inches in height from inside measurements beyond what is allowed in the Laws of the Game.



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## ***MODIFICATION #2 - GAME DURATION, BALL SIZE AND OVERTIME PERIODS***

### ***MR-2.1 Game Duration***

<u>Age Group</u>	<u>Game Duration</u>	<u>Ball Size</u>
Under 6	Two 16 min halves	#3
Under 7	Two 20 min. halves	#3
Under 8	Two 25 min. halves	#3
Under 9	Two 25 min. halves	#4
Under 10	Two 25 min. halves	#4
Under 11	Two 30 min. halves	#4
Under 12	Two 30 min. halves	#4
Under 13	Two 35 min. halves	#5
Under 14	Two 35 min. halves	#5
Under 15	Two 40 min. halves	#5
Under 16	Two 40 min. halves	#5
Under 17	Laws of the Game	#5
Under 18	Laws of the Game	#5
Under 19	Laws of the Game	#5

Note: for Under-6 through Under-12, there shall be a five (5) minute break between halves.

### ***MR-2.2 Overtime periods***

Under 5-11: None

Under 11-14: Two overtime periods, up to a maximum of 10 min. halves (referee's decision)

Under 15-19: Laws of the Game

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## MODIFICATION #3 - NUMBER OF PLAYERS

### MR-3.1 Roster Size

<u>Age Group</u>	<u>Players on the Field</u>	<u>Minimum</u>	<u>Maximum</u>	<u>Suggested</u>
Under 6	3 (no goalkeepers)	3	6	6
Under 7	3 (no goalkeepers)	3	6	6
Under 8	4	4	8	8
Under 9	5	5	9	9
Under 10	6	6	10	10
Under 11	9	9	14	14
Under 12	Laws of the Game	11	18	Laws of the Game
Under 13	Laws of the Game	11	18	Laws of the Game
Under 14	Laws of the Game	11	18	Laws of the Game
Under 15	Laws of the Game	11	18	Laws of the Game
Under 16	Laws of the Game	11	18	Laws of the Game
Under 17	Laws of the Game	11	18	Laws of the Game
Under 18	Laws of the Game	11	18	Laws of the Game
Under 19	Laws of the Game	11	18	Laws of the Game

**MR-3.2** Any variance to roster size must be recommended by the Association Registrar, approved by the Association President and the Soccer Operations Committee.

To obtain the current roster variance request form, click on the link below:

**[Insert hyper link here]**



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## ***MODIFICATION #4 - SUBSTITUTIONS***

***MR-4.1*** The number of substitutions shall be unlimited with substituted players allowed to re-enter the game.

***MR-4.1.1*** Under-6 through Under-12

***MR-4.1.1.1*** Each player will have the opportunity to play a minimum of 50% of the total playing time of each game.

***MR-4.2*** Players not on the field of play must remain two (2) yards behind the touch line and not within eighteen (18) yards from the corner of the field.



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## ***MODIFICATION #5 - PLAYER'S EQUIPMENT***

***MR-5.1*** All players must be attired in uniforms that distinguish themselves to the satisfaction of the referee. A proper uniform consists of shorts, jersey, socks, shin guards, and footwear. In case of a color clash, the designated home team will change jerseys. Goalkeepers must wear colors which distinguish them from field players.

***MR-5.2*** All or any member(s) of a team are permitted to wear extra protective clothing against the cold, including gloves without dangerous, protruding or hard objects, provided that:

- The proper team uniform is worn outermost; and
- Any hat should be without peak, bill or dangling or protruding object of any kind; however, the goalkeeper may wear a soft billed hat; and
- Referee discretion may be used to determine if an item of protective clothing is considered to go beyond the purpose of providing a means of retaining body heat.

***MR-5.3*** Protective orthopedic devices, prosthetic devices and any equipment, gear, appliance or apparatus that is protective for a known medical condition may be worn during a regularly scheduled game provided that the referee determines that the device can be used safely.

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## ***MODIFICATION #6 - METHOD OF SCORING***

### ***MR-6.1*** Under-6 through Under-7

***MR-6.1.1*** If cones are being used for goals and a cone is knocked over or moved as a result of a direct hit by the ball as it crosses the goal line, the goal will not be allowed. In this case the ball shall be put into play by either a goal kick or a corner kick, depending on who touched the ball last.



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## ***MODIFICATION #7 - OFFSIDE RULE***

***MR-7.1*** Under 6 through Under-9

***MR-7.1.1*** The offside rule does not apply.



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## ***MODIFICATION #8 - FOULS AND MISCONDUCT***

### ***MR-8.1*** Direct Kicks

#### ***MR-8.1.1*** Under-6 through Under-9

***MR-8.1.1.1*** No direct kicks shall be awarded

### ***MR-8.2*** Indirect free kicks

#### ***MR-8.2.1*** Under-6 through Under-12

***MR-8.2.1.1*** For all free kicks, the required distance for a defending player will equal that of the age-appropriate center circle (diameter).

### ***MR-8.3*** Penalty Kicks

#### ***MR-8.3.1*** Under-6 through Under-10

***MR-8.3.1.1*** No penalty kicks will be awarded.

#### ***MR-8.3.2*** Under 11-Under 12

***MR-8.3.2.1*** Penalty kicks will be taken ten (10) yards from the goal.

### ***MR-8.4*** Slide Tackling

#### ***MR-8.4.1*** Under-6 through Under-10

***MR-8.4.1.1*** Slide tackling is not allowed and will be considered dangerous play.

### ***MR-8.5*** Throw-ins

#### ***MR-8.5.1*** Under-6 through Under-9

***MR-8.5.1.1*** In the event of any throw-in infraction the throw-in shall be retaken. Instruction shall be given by the referee.

### ***MR-8.6*** Goal Kicks

#### ***MR-8.6.1*** Under-6 and Under-7

***MR-8.6.1.1*** A goal shall not be scored directly from a goal kick.



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## ***MODIFICATION #9 - TEAM SELECTION***

***MR-9.1*** Under-6 through Under-10

***MR-9.1.1*** A selection process will not be used for teams rostered for league play.



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## ***MODIFICATION #10 - : TEAM STANDINGS AND GAMES SCORES***

### ***MR-10.1*** Under-6 through Under-10

***MR-10.1.1*** There will be no published team standings, and game scores will not be recorded.

